

# Calcasieu Area Council Swamp Derby 2022

**Date:** April 1st-3rd, 2022

**Location:** Camp Edgewood

**Check in:** 6-9 PM Friday and 7:30-8:30 AM Saturday

**Time:** Derby starts at 9am Saturday, April 2nd, 2022

**Cost:** \$15 per Scout/ \$5 per Leader  
\$3 per extra patch **NO** meals provided.

**Registration Ends:** March 27th

**Description:** The Swamp Derby is a test of scout skills and teamwork. 4th and 5th grade Cub Scout Webelos, Scouts BSA, Venturers and Sea Scouts are encouraged to come and compete in patrols of 4-8 youth (a Patrol). Each Patrol will work through 6 stations designed to challenge their scout skills and knowledge.



**Maximum Scouts per Patrol: 8**

**Minimum Scouts per Patrol: 4**

\*If there are fewer than 4 scouts from a Troop or Pack that desire to participate we will create Patrols to accommodate those Scouts.

**All units that enter will be expected to have a volunteer for judging a station. If you do not have enough volunteers to run a station, you will be put where needed.**

**All Units are required to have one leader trained in BSA Safety Afloat ([my.scouting.org](http://my.scouting.org)) along with First Aid and CPR.**

**All Units are required to have Medical Forms A&B for their Scouts.**

If you have any questions contact:

Staff Advisor

Name: Laura Lovell

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# SCOUT SIGN IN SHEET 2021

UNIT# \_\_\_\_\_

UNIT NAME \_\_\_\_\_

PATROL NAME \_\_\_\_\_

| SCOUTS NAME |
|-------------|
| 1.          |
| 2.          |
| 3.          |
| 4.          |
| 5.          |
| 6.          |
| 7.          |
| 8.          |

Will your Patrol be doing a Song or Skit at Closing Campfire? If so  
what Song/Skit \_\_\_\_\_

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\*All songs and skits are subject to approval.

## Stations:

All questions and scenario answers can be found in the Boy Scout handbook/ Webelos handbook. The following are the stations for this year's Swamp Derby:

1. Paddling
2. First Aid / (Scouts BSA +) Stretcher
3. Knots / (Scouts BSA +) Pioneering
4. Orienteering
5. Fire Building
6. (Webelos) Air Gun / (ScoutsBSA +) Tomahawk Throwing

## Scoring:

All points must be written on the score sheet. It is the responsibility of the scout Team to complete all stations and get the sheet signed.

The Swamp derby is a test of the Scouts knowledge and skills. While the scouts are performing a task, it is not permitted for an adult (other than the Judges) to converse with the Scouts. The adults will get **ONE** warning, and then points will be deducted from the Patrol score.

## Suggested Patrol Gear

|   |
|---|
| <input type="radio"/> <b>Patrol flag</b>                            |
| <input type="radio"/> <b>First Aid Kit</b>                          |
| <input type="radio"/> <b>Fire Bucket</b>                            |
| <input type="radio"/> <b>Fire Starter, Cotton Balls and Matches</b> |
| <input type="radio"/> <b>Compass</b>                                |
| <input type="radio"/> <b>Scout Spirit</b>                           |

## Swamp Derby 2022 Event Schedule

### Friday

6-9pm Check In

**Saturday**

7:30-8:30am Check In at Camp Office (Units arriving on Sat.)

8am Station workers Meeting – Dining Hall

8:30am Opening – Flag Pole

9am Program Begins

12-1:30pm Lunch Break

1:30-4:00pm Program Continues

4:00 Dinner Break Begins

7pm Campfire and Awards – Council Ring

**Sunday**

No planned program on Sunday.

A Scout is clean. Please ensure your campsite is free of trash and that all belongings have found their owner.

## **Event Rotation Guide**

Similar to Long Term camps, Patrols will send one representative to the staff who will try and convince the staff to let them go first. When the staff selects them they will be handed a station rotation card and will rejoin their patrol to begin. Upon completion of the station, Patrols will be given a letter that will help them locate the location of the Rougarou.

### **Station #1 - Aquatics**

#### **Paddling**

Patrols will guide their canoe through a timed trial, avoiding obstacles and maneuvering difficult turns. The shorter the time the higher the overall score. If the Patrol consists of 8 Scouts, the first group of four may go followed by the second group of four. The best time of the two runs will be used for the Patrol's score.

Webelos: Webelos Aquanaut / Scouts BSA: First Class

### **Station #2 - Frontiersman**

#### **First Aid/Stretcher**

Patrols will come upon a victim with a medical emergency and must address it accordingly in a timely fashion. Scouts BSA + will need to evacuate the victim via stretcher. Proficiency along with speed will be used to determine the score.

Webelos: Webelos First Responder / Scouts BSA: Second Class

### **Station #3 - Nature**

#### **Pioneering/Knots**

Webelos Patrols will use knots to mend a ladder. Scouts BSA+ Patrols will construct a ladder using pioneering skills.

Webelos: AOL Scouting Adventure / Scouts BSA: Scout to First Class

### **Station #4 - Nature**

#### **Orienteering**

Patrols will be provided coordinates along with a starting point and use a compass to find a cache.

Webelos: Wolf Finding Your Way / Scouts BSA Second Class to First Class

### **Station #5 - Program Building (Slab)**

#### **Fire Building**

Patrols will have to construct and light a fire, then successfully burn a string in a timed race. The shorter the time the higher the overall score.

Webelos: Webelos Castaway / Scouts BSA Second Class

### **Station #6 - Handicraft**

#### **Air Gun/Tomahawk**

Webelos Patrols will take turns shooting air guns at a target. Scouts BSA+ will take turns throwing tomahawks at targets. The highest score wins.

| STATION               | SPIRIT SCORE | ACTIVITY SCORE |
|-----------------------|--------------|----------------|
| 1.AQUATICS            |              |                |
| SIGN OFF              |              |                |
| 2.FIRST AID/STRETCHER |              |                |
| SIGN OFF              |              |                |
| 3.PIONEERING/KNOTS    |              |                |
| SIGN OFF              |              |                |
| 4.ORIENTEERING        |              |                |
| SIGN OFF              |              |                |
| 5.FIRE BUILDING       |              |                |
| SIGN OFF              |              |                |

|                    |  |  |
|--------------------|--|--|
| 6.AIR GUN/TOMAHAWK |  |  |
| SIGN OFF           |  |  |

**Where are the ROUGAROUs?**

| Station1 | Station2 | Station3 | Station4 | Station5 | Station6 |
|----------|----------|----------|----------|----------|----------|
|          |          |          |          |          |          |